

Schedule Summary

Monday 21 November

12:30 Registration opens at univeristy

- 14:00 Welcome: Brian McCauley
- 14:30 Keynote: Andreas Jernberg (EFG)
- 15:00 Keynote: Lillie Kelfelt (EFG)
- 15:30 Coffee Break
- 16:00 Keynote: International Federation of Esports Coaches
- 17:00 Keynote: Graham Ashton (RIOT)
- 19:00 Welcome Dinner - Restaurant Spira
Keynote Speaker Veli-Matti Karhulahti

Tuesday 22 November

08:30 Tracks (includes a coffee break)

- Sustainability in Grassroots, Business and Environment - *Chaired by Usva Friman*
- Performing Esports - *Chaired by Micheal Trotter*
- Psychology & HR - *Chaired by Tobias Scholz*
- Evolution of Esports Business - *Chaired by Maria Ruotsalainen*
- Research Development Session 1 - *Chaired by Joseph Macey*

12:00 Lunch

- 13:30 Panel: HR and Careers in Esports
- 14:30 Panel: Sustainable Business in Esports
- 16: 00 Symposium: Editors Handbook on Esports
- 17:00 Keynote: *Ashley Washington (RIOT)*
- 19:00 Conference Dinner - Restaurant Aqua

Wednesday 23 November

08:30 Tracks (includes a coffee break)

- Esports as Culture - *Chaired by Tom Brock*
- Health and Wellness for Gamers - *Chaired by Oliver Leis*
- Understanding Gender and Participation - *Chaired by Amanda Cote*
- Education - *Chaired by Seth Jenny*
- Research Development Session 2 - *Chaired by Matt Watson*

12:00 Lunch

- 13:30 Panel: The importance of Diversity & Inclusion for Esports
- 14:30 Panel: Current Ethical Challenges in Esports
- 16: 00 Panel : Understanding #GGForAll
- 17:00 Closing Speaker
- 18:00 Diversity Committee Meeting

Schedule Monday 21/11

- 12:30** **Registration opens - Jönköping International Business School**
- 14:00** Welcome: Brian McCauley
- 14:30** Speaker: Andreas Jernberg (EFG)
- 15:00** Speaker: Lillie Kelfelt (EFG)
- 15:30** Coffee Break
- 16:00** International Federation of Esports Coaches
- 17:00** Speaker: Graham Ashton (RIOT)
- 19:00** Dinner - Restaurant Spira
Keynote Speaker Veli-Matti Karhulahti

Schedule Tuesday 22/11

08:30 Track Sessions - includes a coffee break

- Sustainability in Grassroots, Business and Environment - *Chaired by Usva Friman*
- Performing Esports - *Chaired by Micheal Trotter*
- Psychology & HR - *Chaired by Tobias Scholz*
- Evolution of Esports Business - *Chaired by Maria Ruotsalinen*
- Research Development Session 1 - *Chaired by Joseph Macey*

12:00 Lunch - served on campus

13:30 Panel: HR and Careers in Esports

14:30 Panel: Sustainable Business in Esports

16:00 Symposium Editors: Handbok on Esports

17:00 Speaker: *Ashley Washington (RIOT)*

19:00 Dinner - Restaurant Aqua

Schedule Wednesday 23/11

08:30 Track Sessions - includes a coffee break

- Esports as Culture - *Chaired by Tom Brock*
- Health and Wellness for Gamers - *Chaired by Oliver Leis*
- Understanding Gender and Participation - *Chaired by Amanda Cote*
- Esports & Education - *Chaired by Seth Jenny*
- Research Development Session 2 - *Chaired by Matt Watson*

12:00 Lunch - served on campus

13:30 Panel: The importance of Diversity & Inclusion for Esports

14:30 Panel: Current Ethical Challenges in Esports

16:00 Panel: Understanding #GGForAll

17:00 Closing Speaker

17:00 Diversity Committee Meeting